

# FIGHT FIRE WITH FIRE

Words and Music by  
James Hetfield, Lars Ulrich, and  
Cliff Burton

**Music Key**

HH	Ride	Crash
TT1		TT2
SD		TT3
TT4		FT
BD1		BD2

Moderately ♩ = 82

Intro

The Intro section consists of two staves of music. The first staff is for guitar and the second for bass. It begins with a 3/4 time signature and a key signature of one sharp (F#). The tempo is marked as 'Moderately' with a quarter note equal to 82 beats per minute. The notation includes various rhythmic values, accidentals, and dynamic markings.

Fast Rock ♩ = 184

The Fast Rock section is marked with a tempo of 184 beats per minute. It features complex rhythmic patterns, including triplets and sixteenth notes. The notation is spread across multiple staves, with some measures containing multiple notes. A '3' is written above a measure, indicating a triplet. The section ends with a 'Play 3 times' instruction.

\*2nd and 3rd times play *p* on bass drum on beat 1.

Copyright © 1984 Creeping Death Music (ASCAP)  
This Arrangement © 1992 Creeping Death Music  
International Copyright Secured All Rights Reserved

1st, 2nd Verses

1. Do\_ un - to\_ oth - ers\_ as\_ they've\_

2. See additional lyrics

done\_ to you\_ But\_ what\_ the\_ hell is\_

this\_ world\_ com - ing to?

\*2nd time play 4/4 on crash on beat 2.

Chorus

Fight fi - re with fi - re. End - ing is near.

Fight fi - re with fi - re. Burst - ing with fear. (Spoken:) We all shall die!

3rd Verse

Time — is — like — a fuse — short — and — burn - ing fast —

— Ar - ma - ged - don's here — like — said — in — the past —

Chorus

Fight fi - re with fi - re. End - ing is near.

Fight fi - re with fi - re. Burst - ing with fear.



Half time feel

(end half time feel)

Guitar solo

This musical score is for a guitar solo, written for a single staff in standard notation. The tempo is marked 'Half time feel' at the beginning and '(end half time feel)' at the top right. The piece is in 4/4 time, with a key signature of one flat (B-flat). The solo begins with a series of eighth-note patterns, many of which are beamed in groups of three, indicating triplets. The notation includes various rhythmic values such as eighth notes, sixteenth notes, and dotted rhythms. There are several measures marked with a double bar line and a repeat sign, suggesting a loop or a section to be repeated. The solo concludes with a final measure containing a triplet of eighth notes. The overall feel is steady and rhythmic, characteristic of a half-time groove.

\*2nd time play x on crash and hi-hat on beat 1

4th Verse

Soon\_ to\_ fill\_ our lungs\_ the\_ hot\_ winds\_ of death\_

The\_ gods\_ are\_ laugh - ing\_ so\_ take\_ your\_ last breath\_

Chorus

Fight fi - re with fi - re. End - ing is near.

Fight fi - re with fi - re. Burst - ing with fear.

Fight fi - re with fi - re. Fight fi - re with fi - re. Fight fi - re with fi - re. Fight fi - re with fi - re.

The first system of musical notation for 'The Bird Song' consists of two staves. The upper staff is a treble clef with a key signature of one sharp (F#) and a 2/4 time signature. It contains four measures of music, each with a quarter note followed by a beamed eighth note pair. The lower staff is a bass clef with a key signature of one sharp (F#) and a 2/4 time signature. It contains four measures of music, each with a quarter note followed by a beamed eighth note pair. The first measure of the lower staff has a flat sign (Bb) under the eighth note.

The musical notation is on a single staff with a treble clef and a key signature of one sharp (F#). The melody consists of eighth and quarter notes. Above the staff, there are six groups of three eighth notes, each bracketed with the number '3'. The lyrics 'Fight fi - re with fi - re. Fight fi - re with fi - re. Fight fi - re with fi - re.' are written below the staff, aligned with the notes.

A musical score for the song 'The Rose Tree'. It features a treble and bass staff. The melody is written in the treble staff, and the bass line is in the bass staff. The key signature has one flat (B-flat), and the time signature is 2/4. The score includes a key signature change to one sharp (F#) and a time signature change to 3/4. The lyrics are written below the bass staff.

Fight on - re with on - re. Fight!

2. Blow the universe into nothingness.  
Nuclear warfare shall lay us to rest. (To Chorus)



# RIDE THE LIGHTNING

## Music Key

HH	x	Ride	Crash
TT1	•		
SD	•		
TT4	•		
BD1	•		
TT2	•		
TT3	•		
FT	•		
BD2	•		

Words and Music by  
James Hetfield, Lars Ulrich,  
Cliff Burton and Dave Mustaine

## Moderate Rock Intro

## 1st, 2nd, 3rd Verses

## 3rd time substitute Drum Pat. 1

## 3rd time substitute Drum Pat. 2

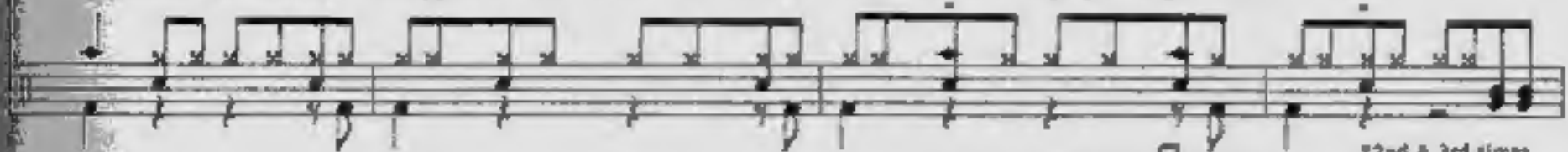
\* 2nd time play  
on crash on beat 2.

## Drum Pat. 1


## Drum Pat. 2



Death in the air, Strapped in the e-lec-tric chair, This can't be hap-pen-ing to me...



\*2nd & 3rd times play  on hi-hat on beats 2 and 4.

\*2nd & 3rd times play  on crash on beat 2.



Who made you God to say... "I'll take your life from you!"



Chorus

3rd time substitute Drum Pat. 3



Flash be-fore my eyes. Now it's time to die.



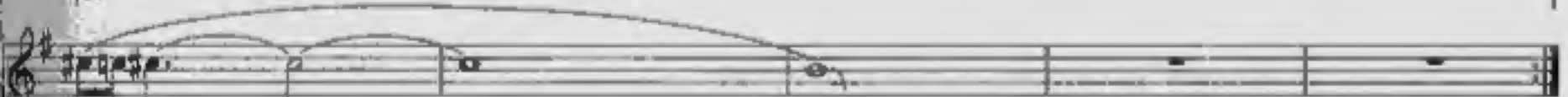
3rd time to Coda



Burn-ing in my brain. I can feel the



1.



Name...



Drum Pat. 3





2.

flame

Double time feel

Some - one help me. Oh, please God, help me! They're try - ing to take it all a -

way. I don't want to die.

(end double time feel)

Half time feel

Guitar solo

(end half time feel)

Double time feel

3 3 3 3 2 2 2

Double time feel

Some one help me Oh, please God - help me! They re try - ing to take it al - a

(end double time feel)

way I don't want to die -





Half time feel

(end half time fee.)



D.S. al Coda



Coda



Name \_\_\_\_\_





#### *Additional Lyrics*

- 2 Wait for the sign  
 To flick the switch of death.  
 It's the beginning of the end.  
 Sweat, chilling cold,  
 As I watch death unfold  
 Consciousness my only friend  
 My fingers grip with fear  
 What am I doing here? *(To Chorus)*
- 3 Time moving slow  
 The minutes seem like hours  
 The final curtain call I see  
 How true is this?  
 Just get it over with  
 If this is true, just let it be  
 Wakened by horrid scream.  
 Freed from this frightening dream. *(To Chorus)*

# FOR WHOM THE BELL TOLLS

Words and Music by  
James Hetfield, Lars Ulrich  
and Cliff Burton

**Music Key**

Crash

HH x

TT1

SD

TT4

BD1

TT2

TT3

FT

BD2

Moderate Rock  $\text{♩} = 120$

Play 4 times

Intro

w/Bells

The musical score is written for a drum kit and includes the following elements:

- Staff 1 (Drum):** Features a series of triplets and single strokes, with a 'Crash' symbol above the first triplet.
- Staff 2 (Drum):** Continues the rhythmic pattern with various note values and rests.
- Staff 3 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 4 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 5 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 6 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 7 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 8 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 9 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 10 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 11 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 12 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 13 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 14 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 15 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 16 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 17 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 18 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 19 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 20 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 21 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 22 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 23 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 24 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 25 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 26 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 27 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 28 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 29 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 30 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 31 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 32 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 33 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 34 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 35 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 36 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 37 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 38 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 39 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 40 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 41 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 42 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 43 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 44 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 45 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 46 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 47 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 48 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 49 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 50 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 51 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 52 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 53 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 54 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 55 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 56 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 57 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 58 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 59 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 60 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 61 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 62 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 63 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 64 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 65 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 66 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 67 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 68 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 69 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 70 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 71 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 72 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 73 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 74 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 75 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 76 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 77 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 78 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 79 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 80 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 81 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 82 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 83 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 84 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 85 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 86 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 87 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 88 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 89 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 90 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 91 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 92 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 93 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 94 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 95 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 96 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 97 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 98 (Drum):** Features a triplet and a 'Crash' symbol.
- Staff 99 (Drum):** Includes a triplet and a 'Crash' symbol.
- Staff 100 (Drum):** Features a triplet and a 'Crash' symbol.





1st, 2nd Verses

1. Make his fight on the hill in the ear - ly day Con - stant chill deep in ;  
 2. Take a look to the sky just be - fore you die. It's the last time ho

2nd time substitute Drum Pat. 1

side  
 wall. Shoot - ing gun, on they run through the end - less grey  
 Black - ened roar mas - sive roar fills the crum - bling sky.

2nd time substitute Drum Pat. 2

On they fight, for they're right... Yes, but who's to say? For a hill men would  
 Shat - tered goal fills his soul... with a ruth - less cry. Stran - ger now are his

2nd time substitute Drum Pat. 3

kill. Why? They do not know. Self - fered wounds test their pride  
 eyes to this mys - ter - y. Hears the si - lence so loud.

Drum Pat. 1

Drum Pat. 2

Drum Pat. 3

Men of five, still a - live through the rag - ing glow. Crack of dawn, all is gone ex - cept the will to be. Gone in - sane from the pain. Now they see what will be

Chorus

that they sure - ly know. blind - ed eyes to see. For whom the bell

tolls. Time march es on

for whom the bell tolls

Interlude

D.S. al Coda

Coda Not in strict time

Repeat and fade

# FADE TO BLACK

**Music Key**

Crash

HH  $\times$

TT1  $\bullet$  TT2  $\bullet$

SD  $\bullet$  TT3  $\bullet$

TT4  $\bullet$  FT  $\bullet$

BD1  $\bullet$  BD2  $\bullet$

Words and Music by  
James Hetfield, Lars Ulrich  
Cliff Burton and Kirk Hammett

Moderate Rock  $\text{♩} = 116$

Intro

3

2

Play 3 times

Half time feel

2

$\frac{3}{4}$  1st, 2nd Verses

1 Life it seems will fade a - way.  
2 Things not what they used to be.

drift - ing fur - ther ev -  
miss - ing one in - side.

\*2nd time play  $\frac{3}{4}$   $\frac{3}{4}$   
on bass drum on  
beats 3 and 4



2nd time substitute Drum Pat 1

'ry day  
of me.

Get - ting lost  
Death - ly lost,

with - in my self  
this can't be real,

noth - ing mat - ters, no one else,  
can - not stand this hell, I feel.

I have lost the will  
Emp ti - ness is all.

\*2nd time play ♯ on bass drum  
on beat 2

2nd time substitute Drum Pat 2

to live,  
ing me

sim - ply noth - ing more to give.  
to the point of ag - o - ny

\*2nd time play ♯ on  
crash on beat 3

There is noth - ing more for me  
Grow - ing dark - ness tak - ing down,

Need the end to set  
I was me but now

Drum Pat. 1



Drum Pat 2



mc-free. he's gone.

2nd time substitute Drum Pat 3

2nd time substitute Drum Pat 4

\*2nd time  
play ♪ on TT3  
on beat 4

To Coda

Interlude

D.S. al Coda

Drum Pat. 3

Drum Pat. 4

Coda *Faster* ♩ = 144

1st Bridge

No one but me can save my-self but it's too late \_\_\_\_\_

Now I can't think, think why I should e-ven try \_\_\_\_\_

2nd Bridge

Yes ter day seems as though it nev er ex ist ed \_\_\_\_\_



Death greets me warm, now I will just say good-

bye

This page of musical notation consists of ten systems, each with a grand staff (treble and bass clefs). The notation is as follows:

- System 1:** Treble staff has eighth notes with accents. Bass staff has eighth notes, with a triplet of eighth notes in the final measure.
- System 2:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment.
- System 3:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment.
- System 4:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment.
- System 5:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment, ending with a triplet of eighth notes.
- System 6:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment. The final measure has a '2' above the staff.
- System 7:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment.
- System 8:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment. The text *Begin fade* is written above the staff.
- System 9:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment.
- System 10:** Treble staff has eighth notes with accents. Bass staff has a continuous eighth-note accompaniment. The text *Fade out* is written above the staff.

# ESCAPE

Words and Music by  
James Hetfield, Lars Ulrich  
and Kirk Hammett

**Music Key**

Crash

PH. x

TT1: TT2

SD: TT3

TT4: FT

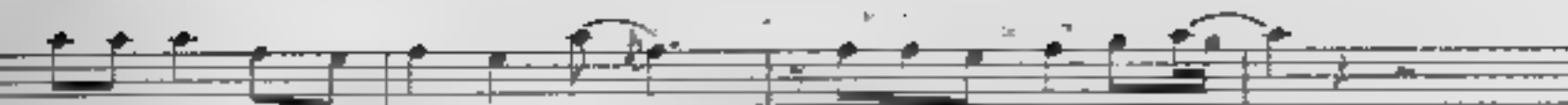
BD:

Moderate Rock ♩ = 144

1st, 2nd Verses

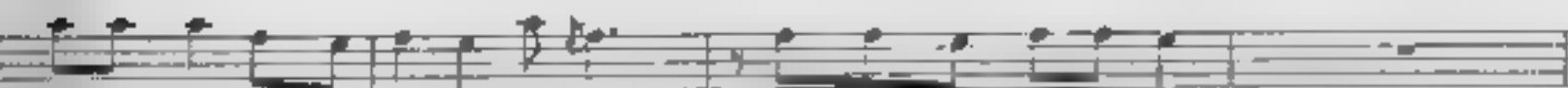
1. Feet no pain, but my life ain't eas - y. I know I'm my best friend...  
2 Rape my mind and de - stroy my feel ings Don't tell me what to do...

No one cares, but I'm so much strong - er. I'll fight un - til the end.  
I don't care now, 'cause I'm on my side. And I can see through you.



To es-cape from the true-false world. —  
Feed my brain with your so-called stan-dard.

Un-dam-aged des-tin-y —  
Who says that I ain't right? —



Can't get caught in the end-less cir-cle  
Break a-way from your com-mon fash-ion.

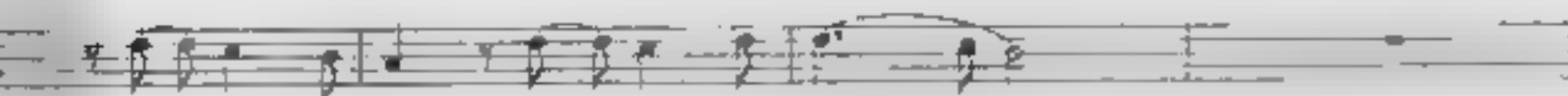
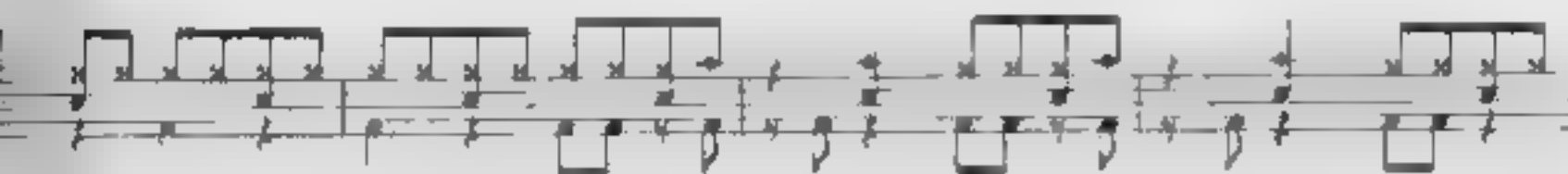
Ring of stu-pid-i-ty. }  
See through your blur-ry sight }



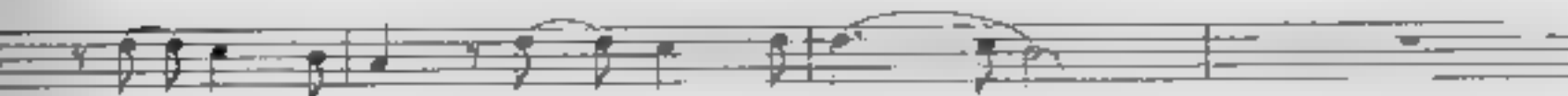
orus



Out-for my own, out-to be free —



One-with my mind, they-just can't see. —



No. need to hear things—that they say —



Life's for my own to live my own way

Half time feel  
Bridge

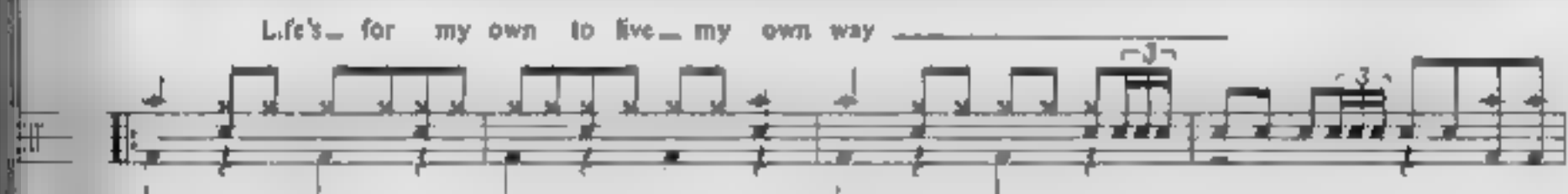
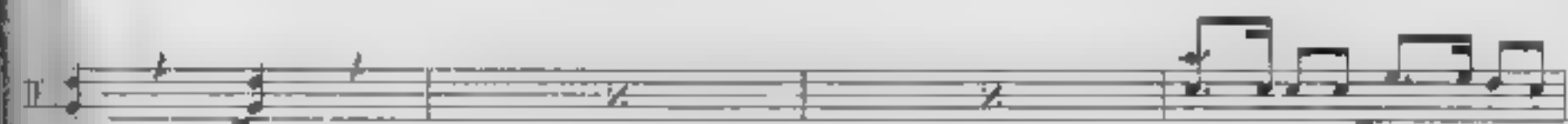
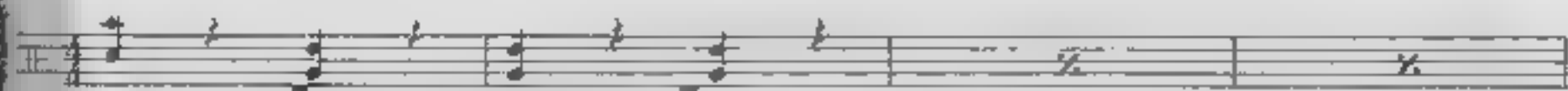
See them try to bring the hammer down.

(end half time feel)

No damn chains can hold me to the ground

Guitar solo





# TRAPPED UNDER ICE

Words and Music by  
James Hetfield, Lars Ulrich  
and Kirk Hammett

**Music Key**

HR	Crash
TT1	TT2
SD	TT3
TT4	PT
BD1	BD2

**Moderate Rock**  $\text{♩} = 120$

**Gtr. Intro** 2

**Faster**  $\text{♩} = 160$

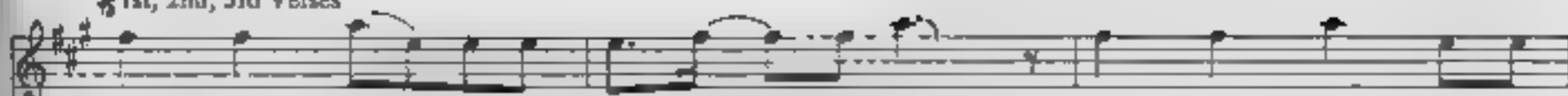
**Double time feel**

**Guitar solo I**

The musical score is written for guitar and drums. It begins with a guitar introduction in 2/4 time, marked 'Moderate Rock' with a tempo of 120 beats per minute. The introduction consists of two measures. The main body of the song starts with a drum pattern in 2/4 time, marked 'Faster' with a tempo of 160 beats per minute. The guitar then enters with a series of eighth-note chords. The tempo then changes to a 'Double time feel' (4/4 time), where the guitar continues with eighth-note chords. A section labeled 'Guitar solo I' features a more complex guitar melody. The score concludes with a final guitar chord and a drum fill.

Copyright © 1994 Creeping Death Music (ASCAP)  
This Arrangement © 1992 Creeping Death Music  
International Copyright Secured All Rights Reserved

5/8 1st, 2nd, 3rd Verses



1 I don't know how to live through this hell. Wok - en up, I'm still  
2 3. See additional lyrics



\*2nd time play ♩ on hi-hat on beat 1



locked in this shell - Froz en soul, - froz - en down to the core.



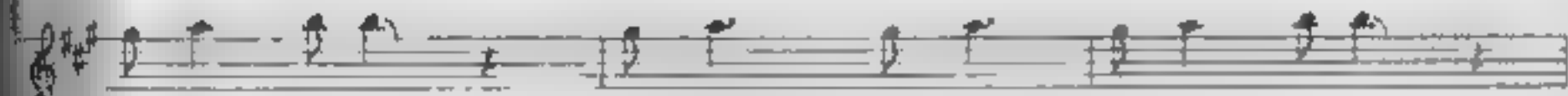
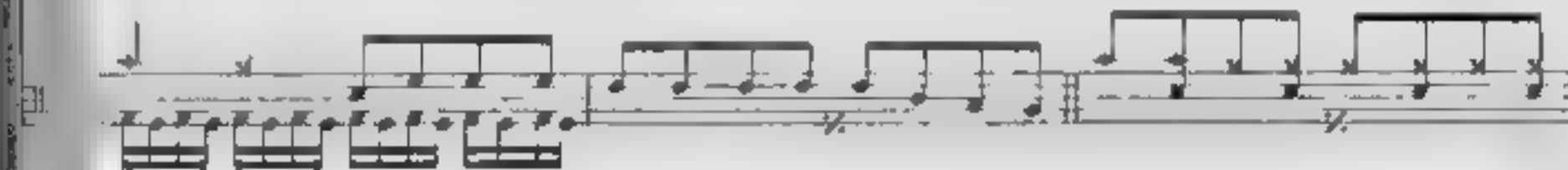
\*2nd & 3rd times play ♩ on hi-hat & crash on beat 4.

2nd time substitute Drum Pat. 1  
3rd time substitute Drum Pat. 2

Chorus



Break the ice. I can't take an y - more - Freez - ing, (freez ing)



can't move at all Screams - ing, (scream - ing) can't hear my call.



\*2nd time play ♩ on hi-hat & crash on beats 3 and 4

3rd time to Coda II

2nd time to Coda I



I am dy ing to live Cry out I'm trapped un - der ice.



\*2nd time play ♩ on hi-hat & crash on beats 3 and 4.

Drum Pat. 1



Drum Pat. 2

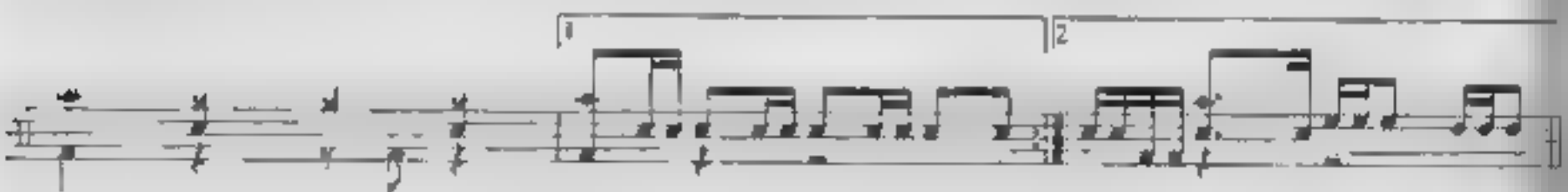
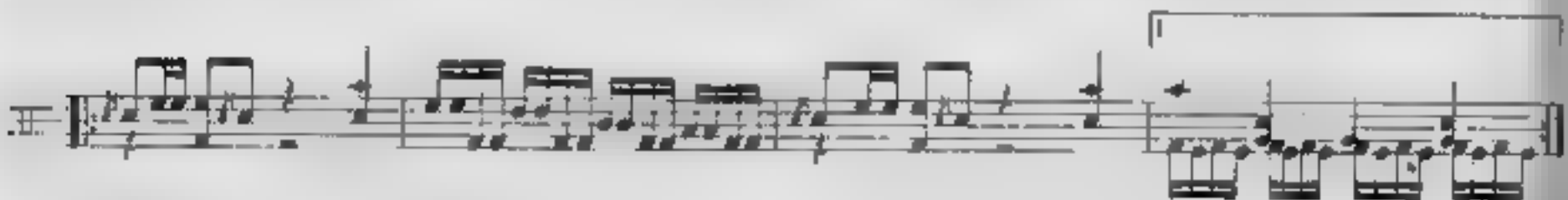


Guitar solo II



*D.S. al Coda!*

Coda I (end double time feel)



Bridge



(Scream) from my soul — (Fate.) Mys - ti - fied — (Hell) for ev - er more —



(Scream) from my soul — (Fate.) Mys - ti - fied — (Hell) for ev - er more —



1 2 3.

(Sing 1st time only)

\*2nd 3rd & 4th times play  
on bass drum on beat 3

Double time feel  
Guitar solo III

D.S. al Coda II

Coda II

trapped un - der ice

Freez - ing,

(freez ing)

can't move

at all.

Scream - ing,

(scream - ing)

can't hear

my call.

I

am

dy - ing to live. Cry out. I'm trapped un - der ice.

#### *Additional Lyrics*

2. Crystallized as I lay here and rest  
Eyes of glass stare directly at death.  
From deep sleep I have broken away  
No one knows, no one hears what I say. *(To Chorus)*
- 3 No release from my cryonic state.  
What is this? I've been stricken by fate.  
Wrapped up tight, cannot move, can't break free.  
Hand of doom has a tight grip on me. *(To Chorus)*

# CREEPING DEATH

Words and Music by  
James Hetfield, Lars Ulrich,  
Cliff Burton and Kirk Hammett

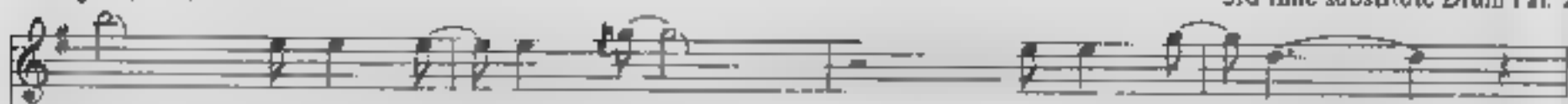
**Music Key**  
Crash China  
HHx  
TT1 TT2  
SD TT3  
TT4  
BD BD2

Fast Rock ♩ = 184



1st, 2nd, 3rd Verses

3rd time substitute Drum Pat. 2



1 Slaves, He-brews born to serve  
2 3. See additional lyrics

to the phar - aoh



\*2nd time bass drum  
rest on beat 4

\*2nd time play  $\downarrow$   
on hi-hat on beat 4

2nd time substitute Drum Pat. 1  
3rd time substitute Drum Pat. 3



Heed to his ev - 'ry word,

live in fear



\*2nd time play  $\downarrow$  on crash  
on beat 4

3rd time substitute Drum Pat. 4



Faith of the un known one,

the de liv - 'er



\*2nd time play  $\downarrow$  on  
hi-hat on beat 4.



Wait, some thing must be done

four hun-dred years



Drum Pat. 2



Drum Pat. 1



Drum Pat. 3



Drum Pat. 4





3

3rd time to Coda

Chorus

So let it be writ ten So let it be done. —

\*2nd time play  $\text{♩}$  on bass drum on beats 1 and 2

I'm sent here by — the cho - sen one. —

\*2nd time play  $\text{♩}$  on bass drum on beat 4.

So let it be writ ten. So let it be done. —

To kill the first — born phar-ah son. — I'm creep - ing death —

3

1

2

Guitar solo

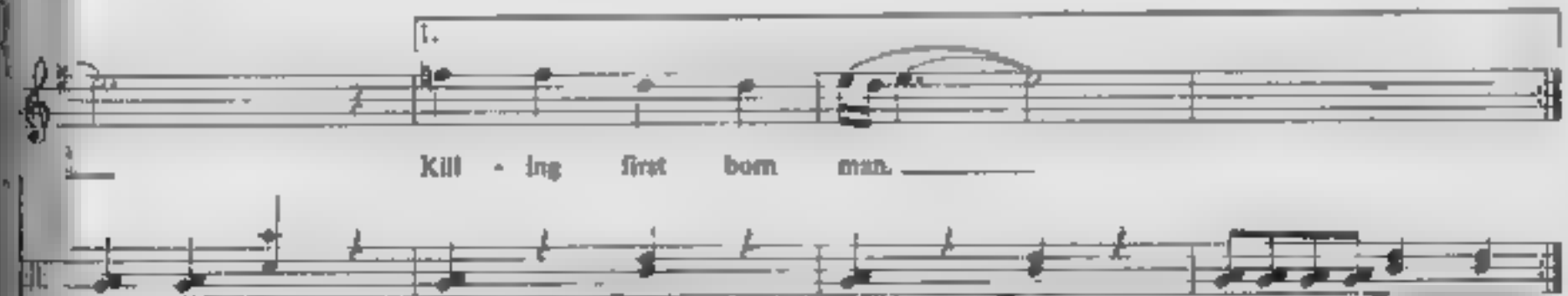
40

Half time feel  
Bridge



Die by my hand... I creep a - cross the land

\*2nd time play ♪ on crash on beat 3



1.  
Kill - ing first born man.



2.  
Kill - ing first born man.



3  
D.S. al Coda

Coda

Chorus

So let it be writ - ten. So let it be done —

I'm sent here by — the cho - sen one.

So let it be writ - ten. So let it be done. —

To kill the first — born phar aoh son. — I'm creep - ing death.

Play 4 times

\*2nd 3rd & 4th times bass drum & hi-hat rest on beat 1

Free time

grad. rit.

#### Additional Lyrics

- 2 Now, let my people go, land of Goshen.  
Go, I will be with thee, bush of fire.  
Blood running red and strong down the Nile  
Plague. Darkness three days long, hail to fire. *(To Chorus)*
- 3 I rule the midnight air, the destroyer  
Born, I shall soon be there, deadly mass.  
I creep the steps and floor, final darkness  
Blood Lamb's blood, painted door, I shall pass. *(To Chorus)*



# THE CALL OF KTULHU

Music by James Hetfield,  
Lars Ulrich, Cliff Burton  
and Dave Mustaine

Music Key	
HH	Ride
TT1	Crash
SD	China
TT2	
TT3	
FT	
BD1	
BD2	

Moderately ♩ = 140

Gtr Intro

16

16

Play 4 times

This page of musical notation is for guitar, consisting of ten systems, each with a treble and bass staff. The notation is written in a style typical of guitar sheet music, with many notes marked with 'x' to indicate fretted positions. The music features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. Some measures contain triplets, indicated by a '3' over a bracket. The page is numbered 45 in the bottom right corner.

3

Guitar solo

Play 3 times



*Play 3 times*

\*2nd & 3rd times play on crash & ride on beat 1.

*Play 3 times*

*Play 4 times*

*Play 3 times*

*Play 7 times*

*rit.*

*Gtr.* 8

*rit.*

*Slower ♩ = 90*

*ff* *Freely*

*Slower ♩ = 72*